



SK Expansion and Bonus Packs

Updated 05/14

ASL SK Expansion Pack Sheet 1

Counter	No.	ID	Nationality	Notes
10-3	1		American	Maj Argent
10-2	1		American	Cpt Kenneth
9-2	1		American	Lt Richardson
9-1	1		American	Lt Bishop
8-1	3		American	Sgt Cole, Sgt Emge, Sgt Hutch
8-0	2		American	Sgt Collins, Sgt Pyle
7-0	2		American	Sgt Easton, Cpl Daniels
6+1	2		American	Col Cox, Col Ward
<u>7</u> ³ - <u>4</u> - <u>7</u> Elite	3	A-C	American	
<u>6</u> ³ -6-7 Elite Square	9	A-I	American	
<u>6</u> ³ -6-6 1st Line	11	A-K	American	
<u>5</u> ² -4-6 2nd Line	6	A-F	American	
<u>5</u> ² -3-6 Green	3	A-C	American	
3-3- <u>7</u> Elite HS	2	A-B	American	
3-4-7 Elite Square HS	3	A-C	American	
3-4-6 1st Line HS	4	A-D	American	
2-3-6 2nd Line HS	3	A-C	American	
2-2-6 Green HS	2	A-B	American	
2-2-7 Infantry crew	2	1-2	American	
HMG Browning M2 .50 cal	1	A	American	
MMG Browning M1919A4	3	B-D	American	
BAZ 43 M1A1	3	D-F	American	
BAZ 44 M6A1	3	A-C	American	
DC	2	A-B	American	
9-2	1		German	Lt Jauss
9-1	2		German	Lt Arnhart, Lt Stoppel
8-1	2		German	Sgt Essig, Sgt Gehrig
8-0	2		German	Sgt Klein, Sgt Walles
7-0	2		German	Cpl Jahn, Cpl Schmidt
6+1	1		German	Col Krupke
<u>5</u> ² - <u>4</u> -8 Elite Circle	10	A-J	German	
4 ² - <u>6</u> -8 Elite Square	9	A-I	German	
4 ¹ - <u>6</u> -7 1st Line	10	A-J	German	
4-4-7 2nd Line	8	A-H	German	
4- <u>3</u> -6 Conscript	3	A-C	German	
2-3-8 Elite Circle HS	4	A-D	German	
2-4-8 Elite Square HS	4	E-H	German	
2-4-7 1st Line HS	3	A-C	German	
2-3-7 2nd Line HS	3	A-C	German	
2-3-6 Conscript HS	1	A	German	
HMG MG42	1	A	German	
MMG MG34 or MG42	1	B	German	
LMG MG34	3	C-E	German	
9-2	1		Russian	Lt Zielinski



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9-1	1		Russian	Lt Zayin
8-0	1		Russian	Sgt Mioduski
7-0	2		Russian	Cpl Goheen, Cpl Izakson
6+1	1		Russian	Col Kennski
4-5-8 Elite Square	14	A-N	Russian	
4-4-7 1st Line Square	3	A-C	Russian	
4-2-6 Conscript	2	A-B	Russian	
2-4-8 Elite Square HS	4	A-D	Russian	
2-3-7 1st Line Square HS	2	A-B	Russian	
2-2-6 Conscript HS	1	C	Russian	
LMG DP 1928	1	A	Russian	
9-1	1		Commonwealth	Lt Daglish
8-1	2		Commonwealth	Sgt Lunney, Sgt McCloskey
8-0	2		Commonwealth	Sgt Atterberry, Sgt McKay
7-0	1		Commonwealth	Cpl Linton
4 ² -5-8 Elite Square	8	A-H	Commonwealth	
4 ² -5-7 1st Line	3	A-C	Commonwealth	
4-4-7 2nd Line	1	D	Commonwealth	
2-4-8 Elite Square HS	4	A-D	Commonwealth	
2-4-7 1st Line HS	1	A	Commonwealth	
2-3-7 2nd Line HS	1	B	Commonwealth	
2-2-8 Infantry crew	1	1	Commonwealth	
MMG(a) Browning M1919A4	2	E-F	Commonwealth	
BAZ 44(a) M6A1	3	A-B; D	Commonwealth	
PIAT Projector, Infantry, Anti-Tank	2	A-B	Commonwealth	
DC	2	A-B	Commonwealth	
8-1	1		Axis Minor	Sgt Gorjanc
8-0	2		Axis Minor	Sgt Foss, Sgt Nugteren
7-0	2		Axis Minor	Cpl Haasl, Cpl Monnin
6+1	1		Axis Minor	Col Bret
4 ¹ -4-7 Elite	6	A-F	Axis Minor	
3-4-7 1st Line	9	A-I	Axis Minor	
3-3-6 Conscript	4	A-D	Axis Minor	
2-4-7 Elite HS	9	A-I	Axis Minor	
1-3-7 1st Line HS	4	A-D	Axis Minor	
1-2-6 Conscript HS	2	E-F	Axis Minor	
2-2-7 Infantry crew	1	1	Axis Minor	
MMG MG 07/12(oe)	2	A-B	Axis Minor	
LMG Madsen M1927	2	C-D	Axis Minor	
6+1	1		Allied Minor	Col Lafavrais
4 ¹ -5-8 Elite	5	A-E	Allied Minor	
4-5-7 1st Line	6	A-F	Allied Minor	
4-3-7 Green	4	A-D	Allied Minor	Errata: Missing Unit ID's (B-D)
2-4-8 Elite HS	3	A-C	Allied Minor	
2-2-7 Green HS	2	A-B	Allied Minor	



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MMG Hotchkiss M/1914	1	A	Allied Minor	
MTR 46* Granatnik wz. 36	1	E	Polish	1.
ATR Karabin "Ur." wz.35	1	B	Polish	2. Errata: Missing "No Long Range" on back
Turn Marker	1		Game-Basic	American/ <i>German</i>

ASL SK Expansion Pack Sheet 2

Counter	No.	ID	Nationality	Notes
9-1	1		Allied Minor	Lt Malmström
8-1	2		Allied Minor	Sgt Karpowitz, Sgt Rönnblom
8-0	3		Allied Minor	Sgt Briaux, Sgt Gautier, Sgt Thuring
7-0	1		Allied Minor	Cpl Kogut
2-3-7 1st Line HS	3	A-C	Allied Minor	
9-2	1		Italian	Lt Leoce
9-1	1		Italian	Lt Niko
8-1	2		Italian	Sgt Alessi, Sgt Mussina
8-0	3		Italian	Sgt Ceccoli, Sgt Giordano, Sgt Mazza
7-0	2		Italian	Cpl Porrini, Cpl Trezza
6+1	2		Italian	Col Eskubi, Col Alba
3-4-6 1st Line	18	A-R	Italian	
3-3-6 Conscript	14	A-N	Italian	
1-3-6 1st Line HS	6	A-F	Italian	
1-2-6 Conscript HS	6	A-F	Italian	
2-2-7 Infantry crew	2	1-2	Italian	
HMG Breda M37	1	A	Italian	
MMG Fiat M35	2	B-C	Italian	
LMG Breda M39	9	A-I	Italian	
MTR 45* Mortaio da 45 " <i>Brixia</i> "	3	A-C	Italian	1.
PSK RP 54/1	1	F	German	
Prep Fire [CX]	7		Game-Basic	
<i>CX [Prep Fire]</i>			<i>Game-Basic</i>	
Prep Fire [Smoke Grenade +2]	7		Game-Basic	
<i>Smoke Grenade +2 [Prep Fire]</i>			<i>Game-Basic</i>	
DM [CX]	9		Game-Basic	
<i>CX [DM]</i>			<i>Game-Basic</i>	
First Fire [Final Fire]	10		Game-Basic	
<i>Final Fire [First Fire]</i>			<i>Game-Basic</i>	
Melee [CC]	4		Game-Basic	
<i>CC [Melee]</i>			<i>Game-Basic</i>	
Wound [Residual Fire 1]	2		Game-Basic	
<i>Residual Fire 1 [Wound]</i>				
PIN	4		Game-Basic	
Residual Fire 1 [2]	4		Game-Basic	
<i>Residual Fire 2 [1]</i>			<i>Game-Basic</i>	
Residual Fire 4 [6]	3		Game-Basic	
<i>Residual Fire 6 [4]</i>			<i>Game-Basic</i>	
Residual Fire 8 [12]	1		Game-Basic	
<i>Residual Fire 12 [8]</i>			<i>Game-Basic</i>	
TCA BU [TCA CE]	8		Game-Veh/Ord	



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Counter	No.	ID	Nationality	Notes
TCA CE [TCA BU]			Game-Veh/Ord	
stun	3		Game-Veh/Ord	
STUN [RECALL +1]	2		Game-Veh/Ord	
RECALL +1 [STUN]			Game-Veh/Ord	
Shock BU [UK BU]	3		Game-Veh/Ord	
UK BU [Shock BU]			Game-Veh/Ord	
Bog [Mired]	3		Game-Veh/Ord	
Mired [Bog]			Game-Veh/Ord	
Motion [Immobilized]	8		Game-Veh/Ord	
Immobilized [Motion]			Game-Veh/Ord	
AAMG Disabled [AAMG Malfunction]	2		Game-Veh/Ord	
AAMG Malfunction [AAMG Disabled]			Game-Veh/Ord	
BMG Disabled [BMG Malfunction]	2		Game-Veh/Ord	
BMG Malfunction [BMG Disabled]			Game-Veh/Ord	
CMG Disabled [CMG Malfunction]	2		Game-Veh/Ord	
CMG Malfunction [CMG Disabled]			Game-Veh/Ord	
MA Disabled [MA Malfunction]	3		Game-Veh/Ord	
MA Malfunction [MA Disabled]			Game-Veh/Ord	
Target Acquisition	6	A-F	Game-Veh/Ord	(Green)
Target Acquisition	2	A-B	Game-Veh/Ord	(Orange)
Target Acquisition	2	A-B	Game-Veh/Ord	(Red)
PzKpfw 38(t)E	2	A-B	German	8.
PzKpfw IIIG	2	A-B	German	12.
PzKpfw IVJ	3	A-C	German	25.
JgdPz V	2	A-B	German	55
PSW 232	2	C-D	German	72.
AT 37L 3.7cm PaK 35/36	1	A	German	6.
SU-122	2	A-B	Russian	32.
SU-85	2	A-B	Russian	35.
M5A1 Light Tank	2	A-B	American	5.
M4A2(L) Medium Tank	1	A	American	11.
M4A3(76)W Medium Tank	3	A-C	American	16.
M4A3(105) Medium Tank	1	B	American	17.
MTR 81* M1 81mm Mortar	1	A	American	3.
AT 57L M1 57mm AT Gun	1	B	American	7.
AT 37LL M3A1 37mm AT Gun	1	B	American	6.
Sherman III(a)	2	A-B	Commonwealth	13.
Sherman VC(a)	1	A	Commonwealth	16.
A34 Comet	2	A-B	Commonwealth	22.
A11 Matilda I (Mk I)	2	A-B	Commonwealth	25.
A12 Matilda II (Mk II)	2	A-B	Commonwealth	26.
Churchill V	1	A	Commonwealth	33.
AT 40L OQF 2-Pounder	2	A-B	Commonwealth	5. Errata: Missing ID letters on limbered side
MR/35(f)	8	A-F; a-b	Italian	11.
Semovente M43 da 105/25	1	A	Italian	14. Errata: Missing small target symbol



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Counter	No.	ID	Nationality	Notes
ART 75* Cannone da 75/27	2	A-B	Italian	9.
OA vz 30(t)	4	A-D	Axis Minor	43.
MTR 81* 80mm Minomet vz. 36	1	A	Slovak	28.
Area Acquisition	2	A-B	Game-Veh/Ord	(Black)
Area Acquisition	2	C-D	Game-Veh/Ord	(Red)
Smoke +3	5		Game-Terr	
[Dispersed Smoke +2 (White)]				
<i>Dispersed Smoke +2 (White)</i> <i>[Smoke +3]</i>				
WP +2 [Dispersed WP +1 (White)]	1		Game-Terr	
<i>Dispersed WP +1 (White) [WP +2]</i>			<i>Game-Terr</i>	

Scenarios

Mapboards SK Style

Name	ID	ID	Description
Across the Border	ASL S44	q	Village: wooded hills, crossroads
Contested Settlement	ASL S45	r	Town; large sized
Where the Winter Lingers	ASL S46	s	Small Town: woods, orchards, open ground
Not So Disposed	ASL S47		
Converging Assaults	ASL S48		
Cooks, Clerks, and Bazookas	ASL S49		
N-463	ASL S50		
Enter the Young	ASL S51		

Scenarios SK Bonus Pack 1

Mapboards SK Style

Name	ID	ID	Description
Sink's Encouragement	ASL S41	p	Village: Stone buildings, orchards, hedgerows
One More Hedgerow	ASL S42		
Clearing Carentan	ASL S43		